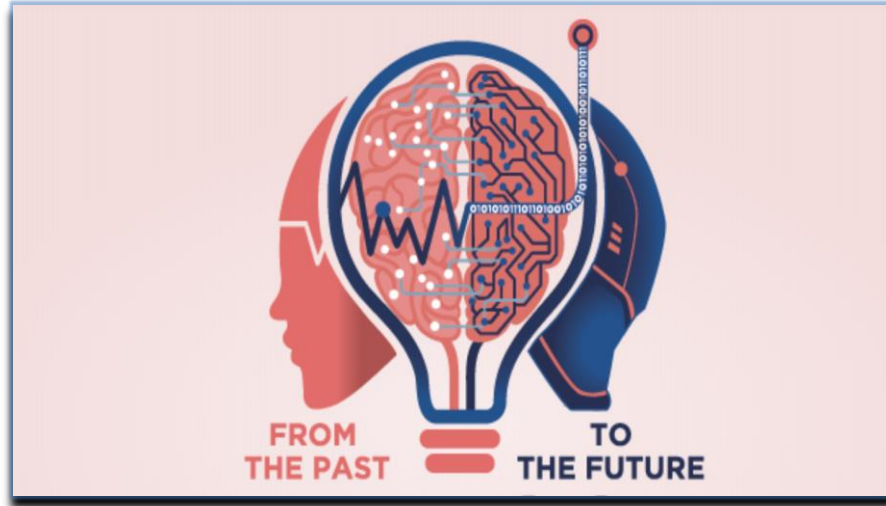
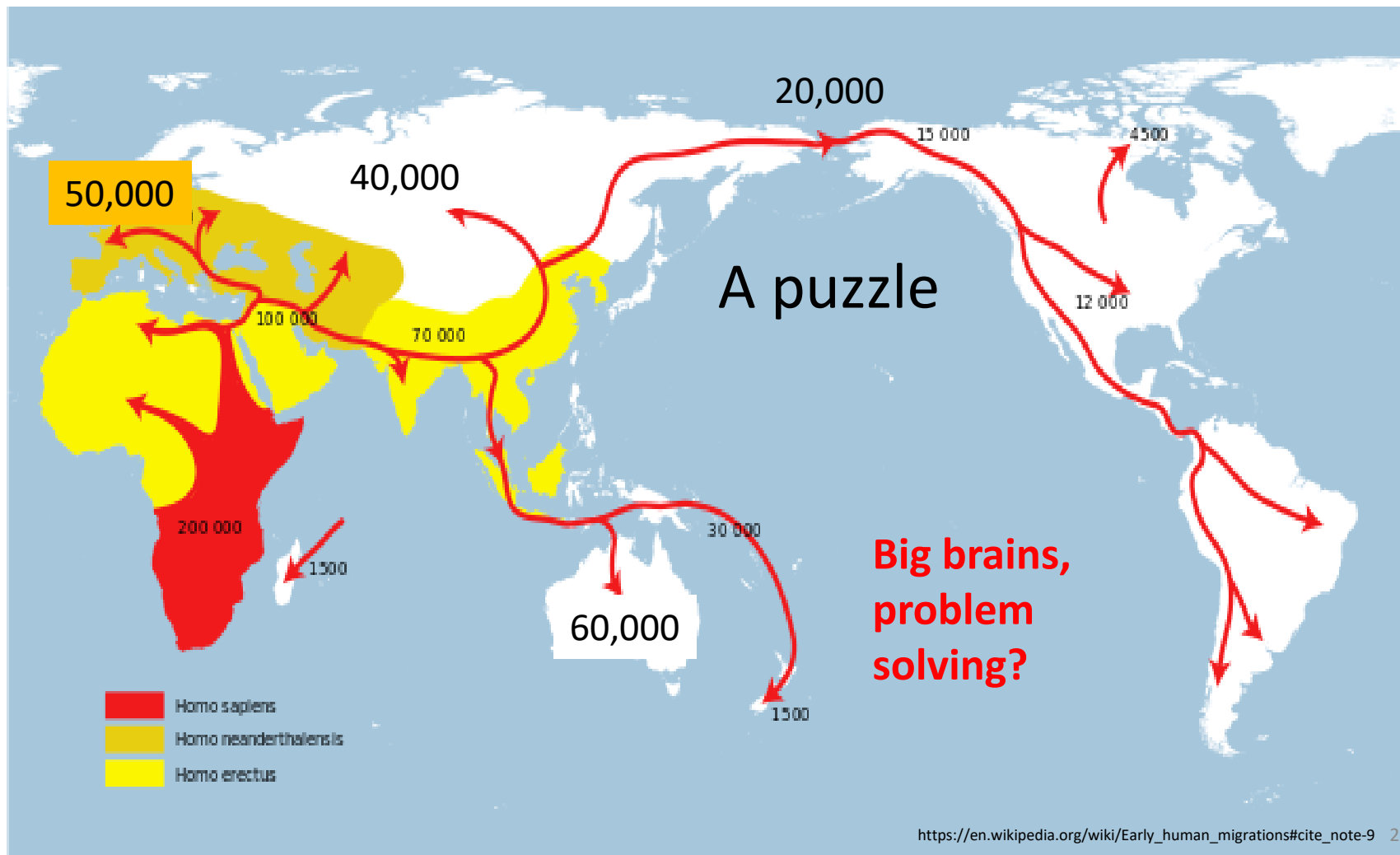


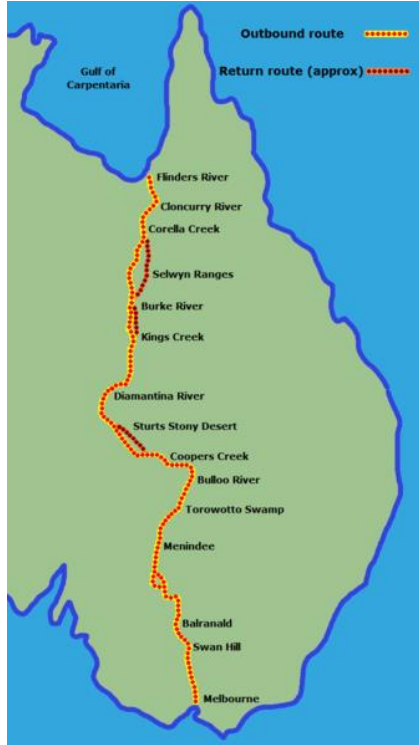
Evolving the Collective Brain



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Harvard University



LOST EUROPEAN EXPLORERS



Escaped

Aboriginal Processing

- Grind, leach, heat and use mussel shell spoon
- Grind, leach, bake in ash



Poisoned and
starved on a
full stomach

60,000 years



What are those big brains for?



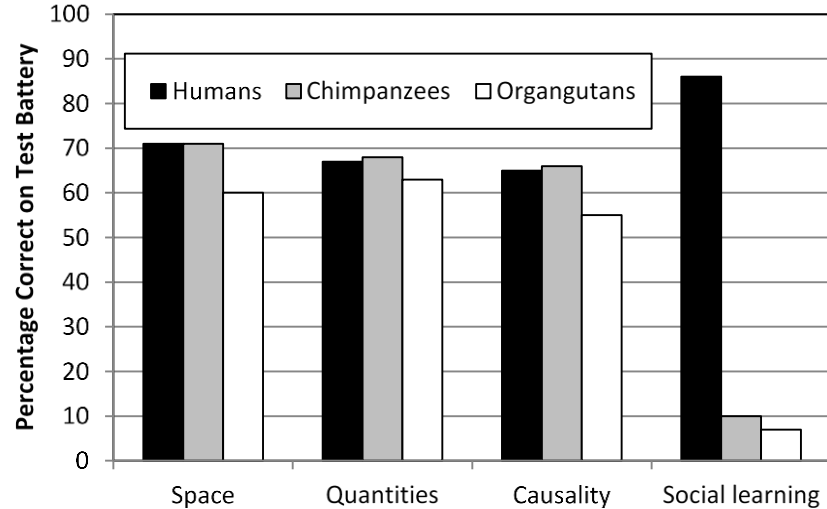
Morton Bay Chestnut

Why could any local adolescent survive easily, but Burke and Will could not?

Success of humans
not explained by
“intelligence”
relative to other
apes

We humans get much
smarter from 2.5 to 25.
Apes do not. Why?

Figure 3.1: Performance on four sets of cognitive test with chimpanzees, orangutans and toddlers (data from Herrmann et. al. 2007)



human

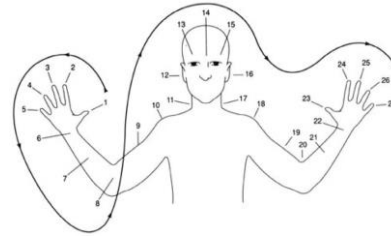
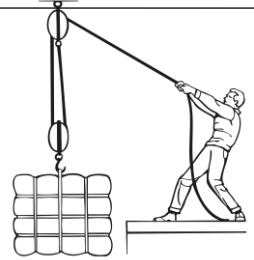


chimpanzee



orangutan

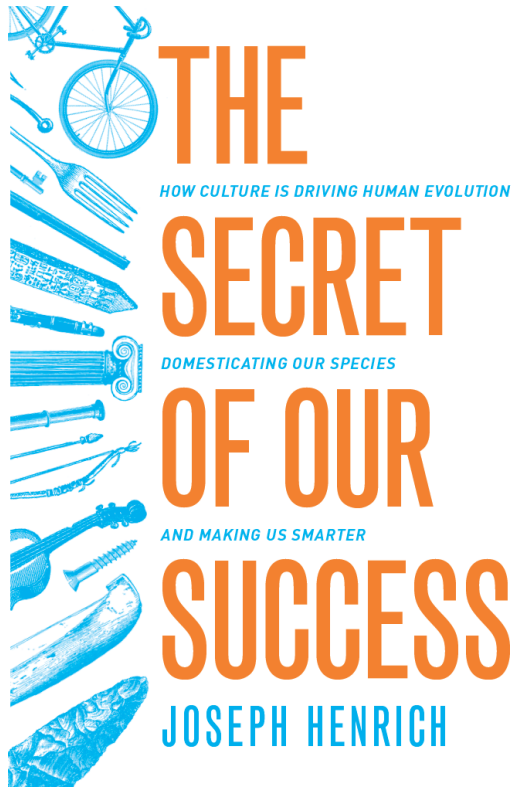
Culture makes us 'smarter'



Oksapmin count to 27



Pink, circle, freedom



- It's not our intelligence.
- **Culture**: we depend on cumulative bodies of cultural information—*cultural adaptations*.
- **Collective Brains**: larger, more interconnected populations generate more complex repertoires and larger toolkits
- **Culture-driven genetic evolution**

Genetic Evolution
Natural Selection

Vs.

Culture and
Cultural Evolution

Genetic Evolution
Natural Selection



Culture and
Cultural Evolution

Who to learn from
What to pay attention to
When to rely on
different sources of info

Psychological
capacities for
cultural learning

Cultural Adaptations

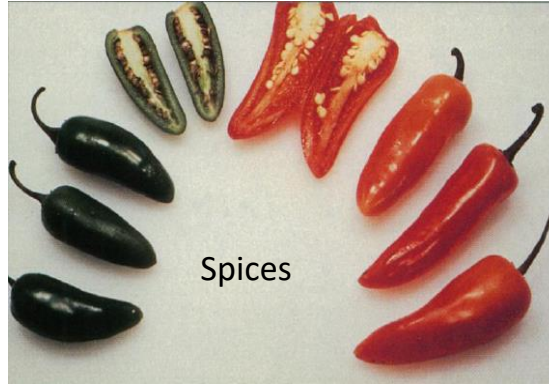
Genetic Evolution
Natural Selection



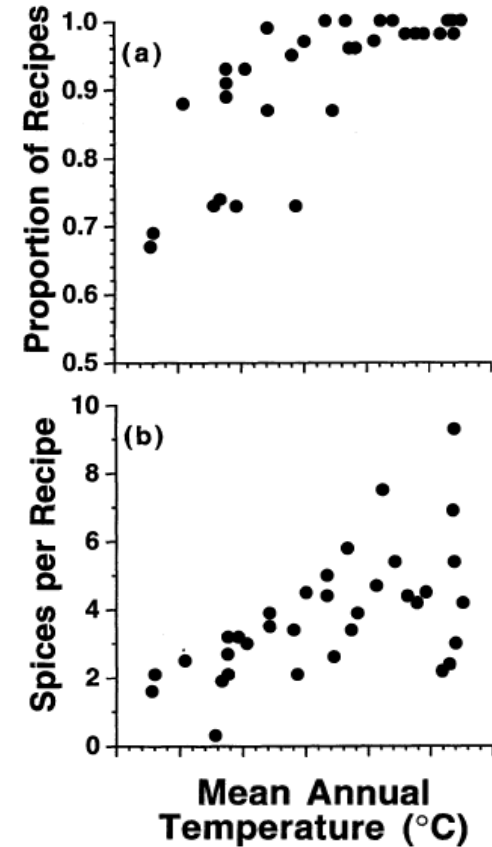
Psychological
capacities for
cultural learning

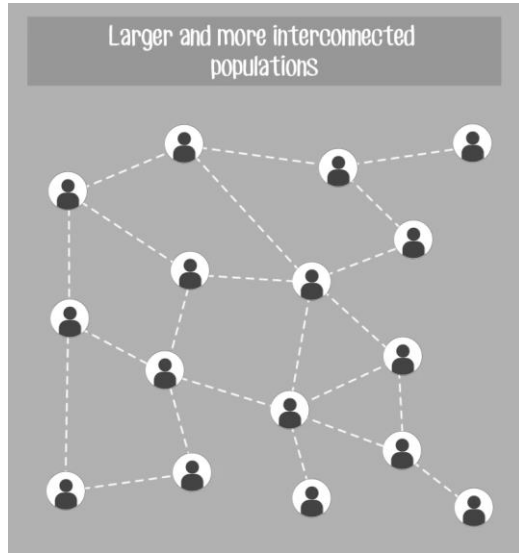


Cultural
Adaptations

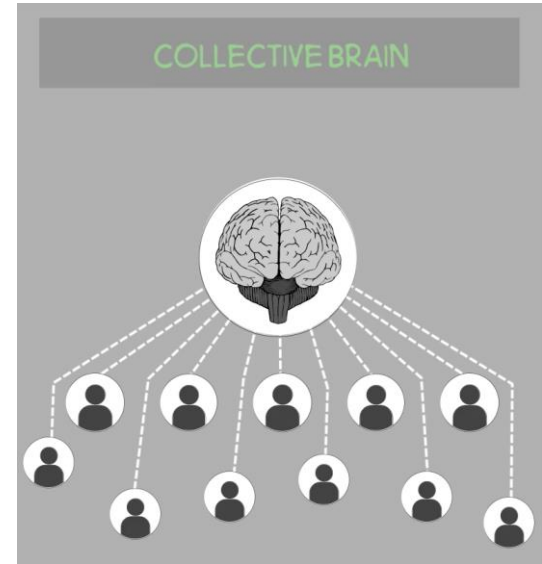


- Non-conscious
- No causal understanding
- Causal understanding negative



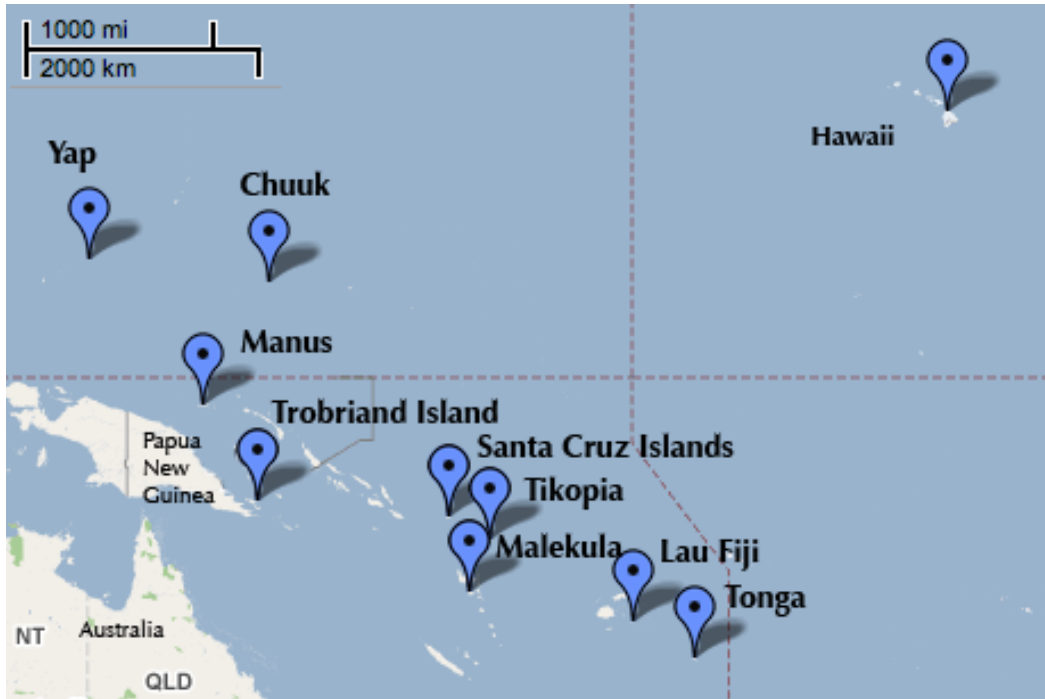


Our cultural and social natures give rise to our **collective brains**



- **Collective Brains:** larger, more interconnected populations generate more complex repertoires and larger toolkits
 - High fidelity cultural transmission
 - Sociality

Population Size and Tool Complexity



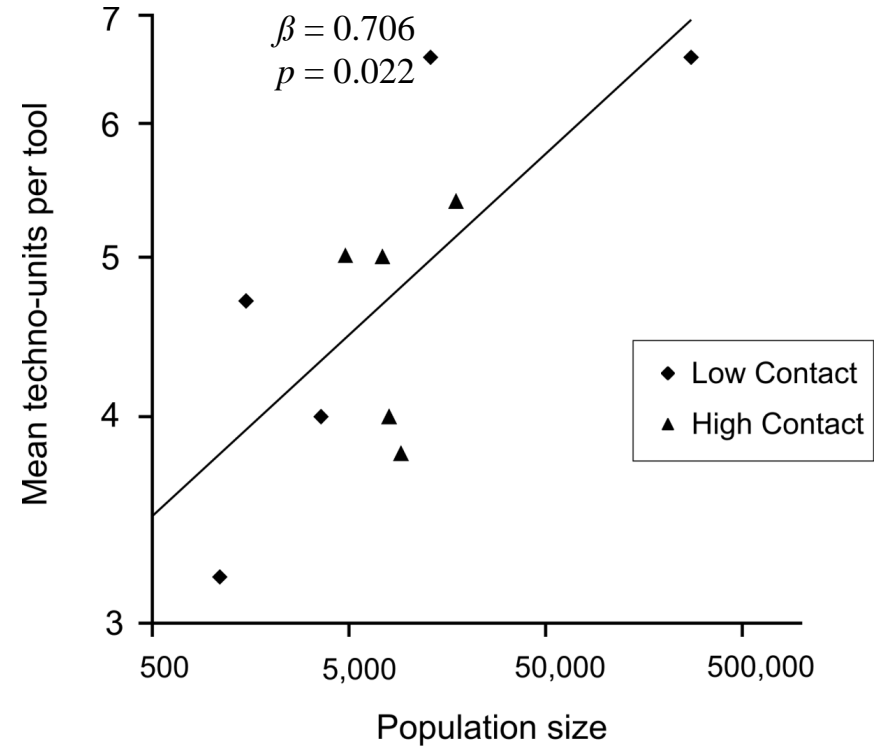
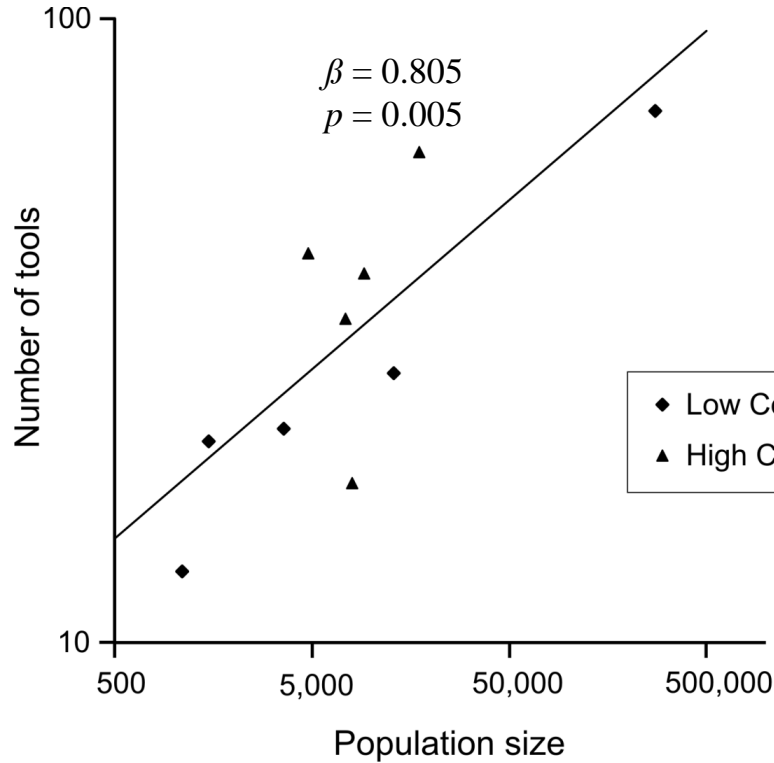
Does population
predict the size
and complexity of
toolkits?

Marine foraging
tool complexity

Kline and Boyd 2010

10 societies, Oceania

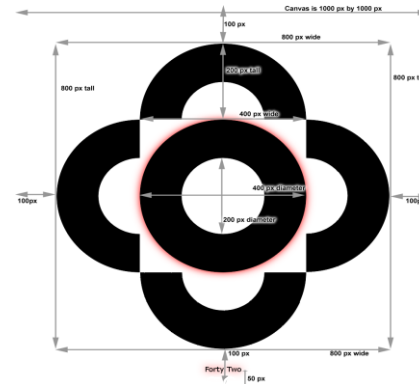
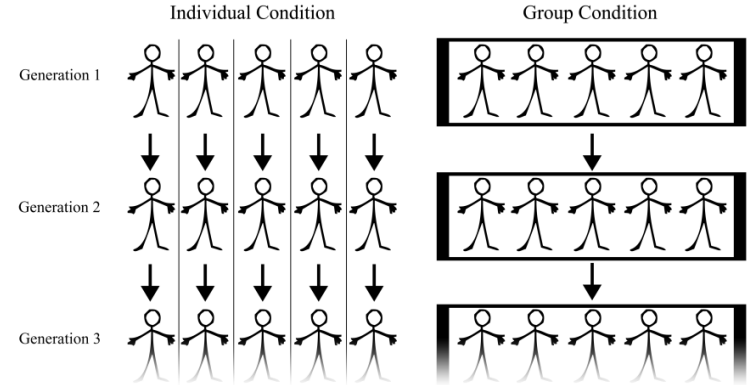
Technological variety and complexity





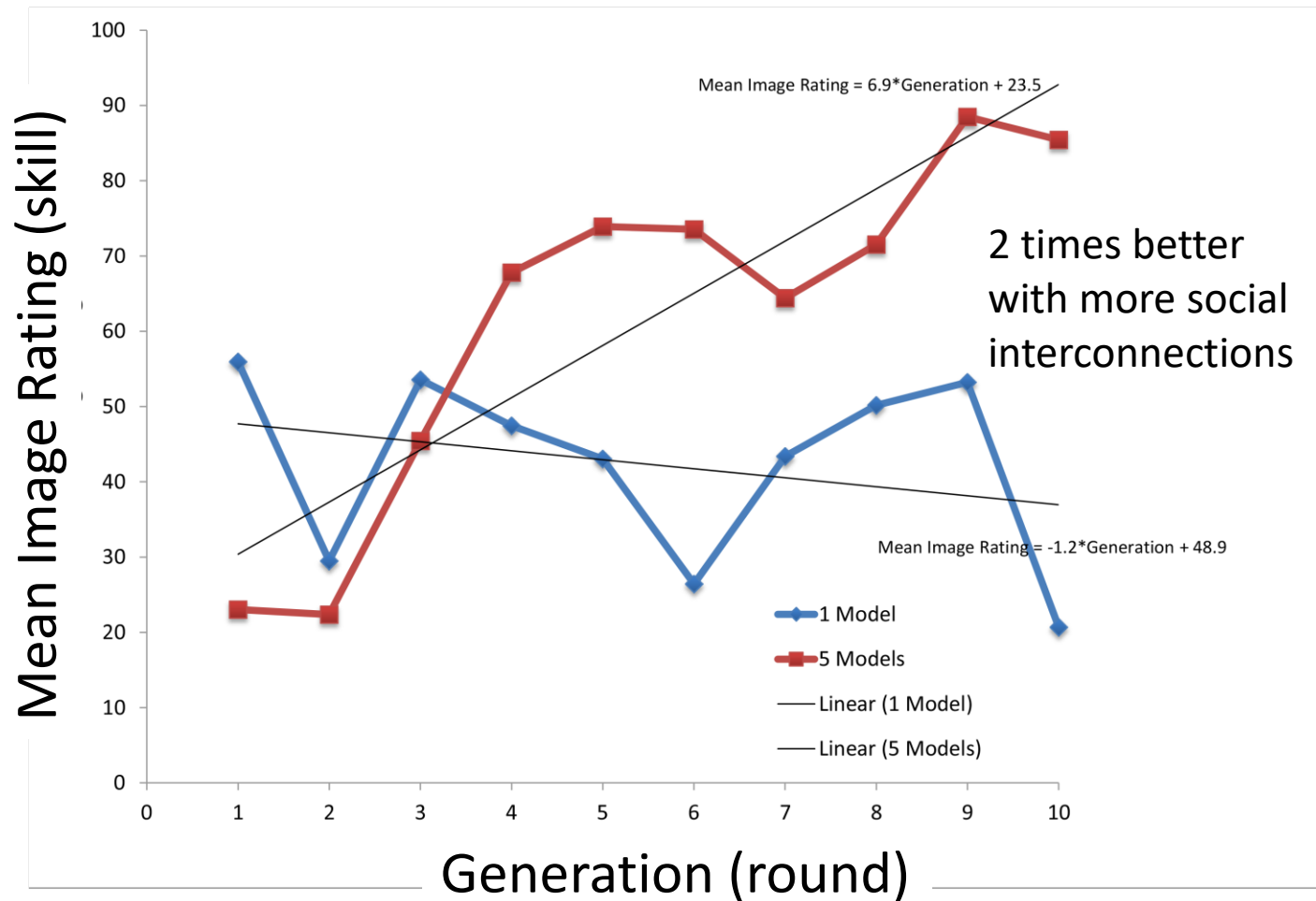
Can sociality influence skill?

- Replicate target image
- Time limit
- Paid for own and student's performance.
- Access 1 or 5 models
- After task: can write up to 2 pages for "student"
- Next generation gets the (1) model's product, (2) write-up and (3) target



Target Image

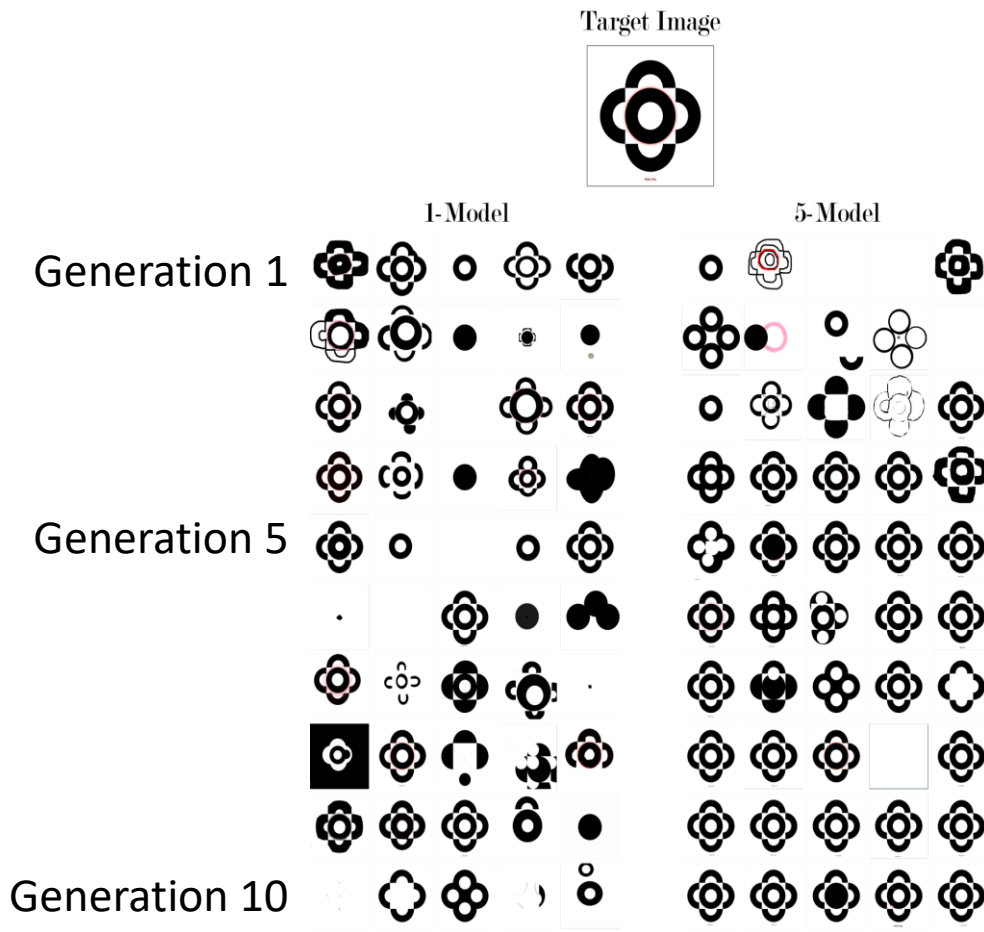
Muthukrishna
et. al. 2013



The raw data

In Generation 10

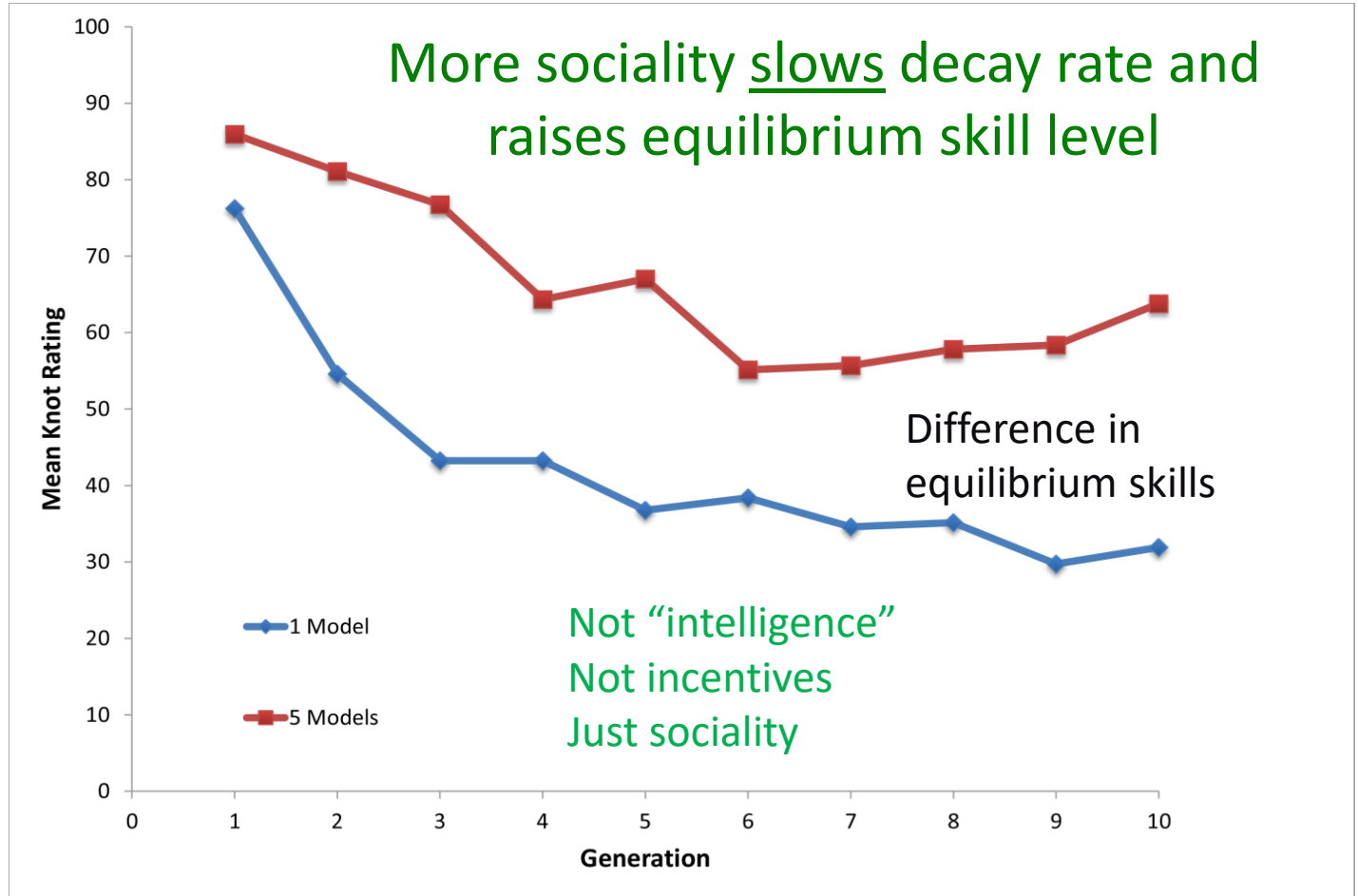
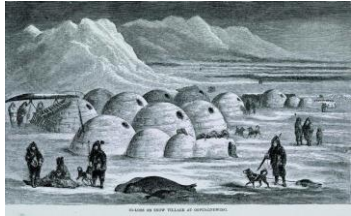
Everyone in 5-
Model treatment is
more skilled than
the best guys in the
1-Model
treatment.



Just copying the best?

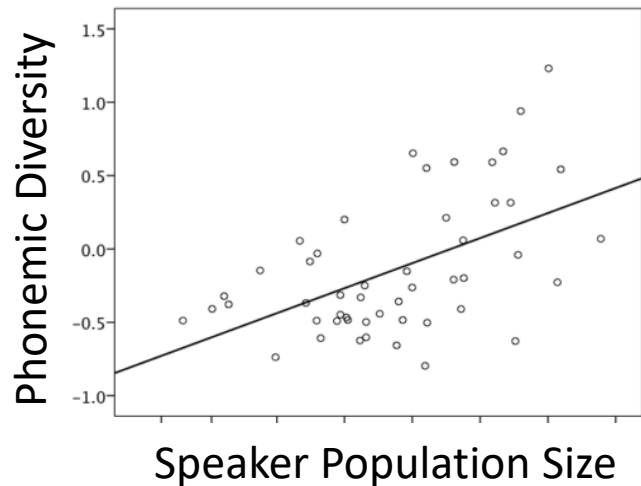
- For 5 model treatment:
- Broke image down in binary elements
- Use t-1 generation 'teachers' elements to predict presence of elements in learners.
- Learners copied according to skill level, which meant that all 'teachers' had some influence except the worse.

Recombination from multiple models → innovation without invention



Tools and rules for communication

- Languages are products of cultural evolution, sets of tools and rules.
- Ergo, the same predictions apply
 - Larger speaker communities have
 - ✓ *More words—gain & loss*
 - ✓ *More phonemes*
 - ✓ *Informationally more efficient*

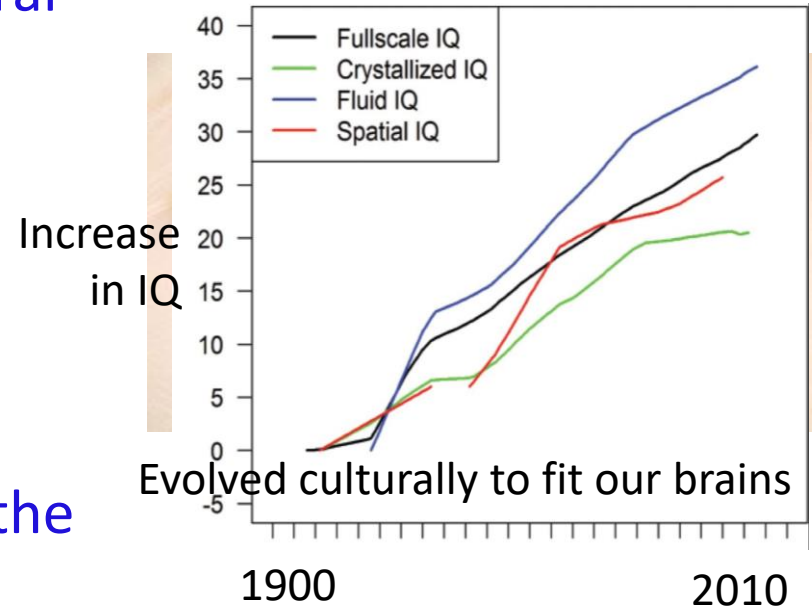


Phonemes vary from 11 to 140 across languages

Larger collective brains makes us individually smarter

Cultural practices harness innate mental capacities to yield specialized cultural-cognitive abilities.

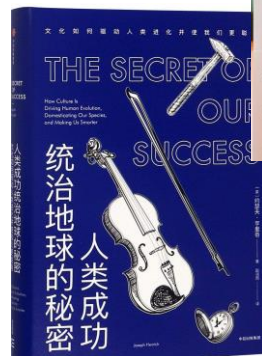
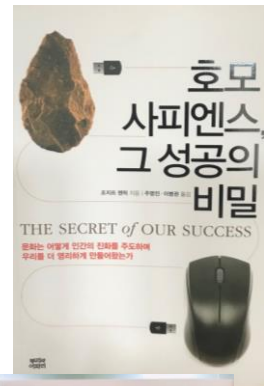
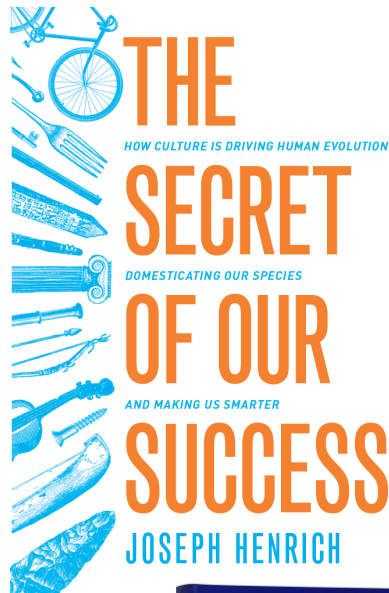
- Spatial reference & technology
 - Left vs. Right.
 - Mental abacus—extraordinary computation abilities
- Rise in IQ in many societies over the last century.



Evolving the Collective Brain

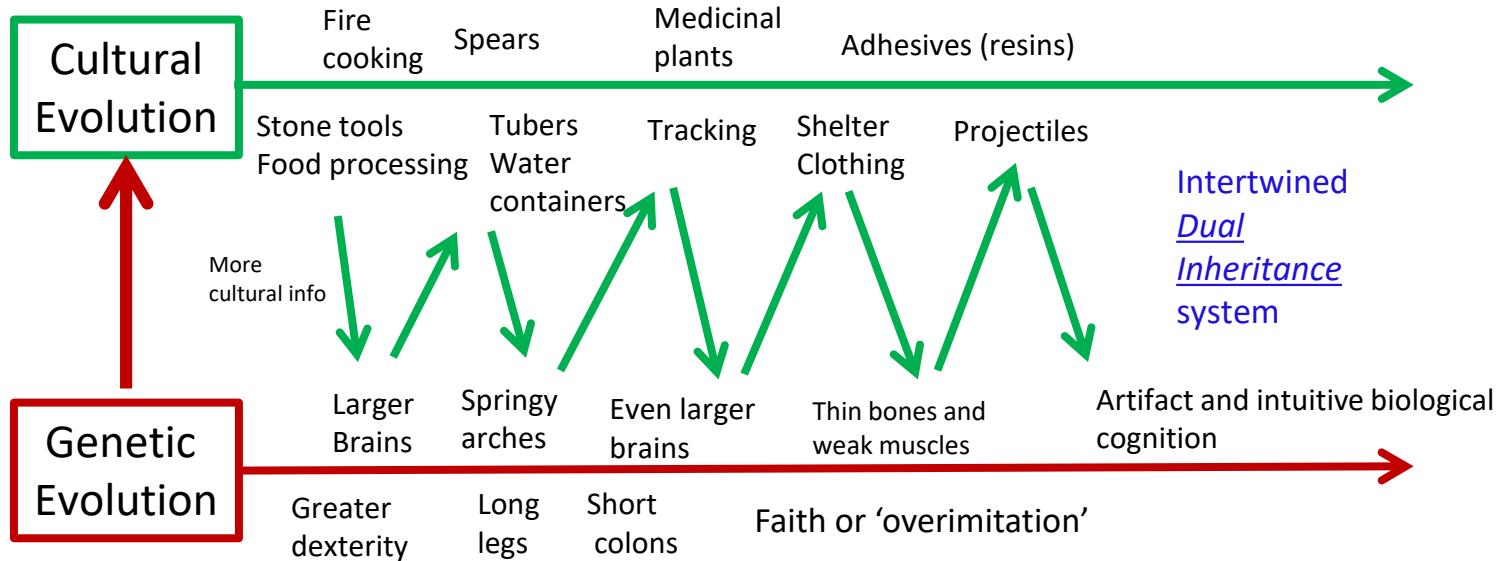
Innovation is driven by:

- The **recombination of ideas**, fueled the interaction of diverse minds
- Broader social interconnectedness and relational flexibility
- More trust in strangers, and willingness to share ideas



Culture-driven genetic evolution

Products of a long-running and ongoing culture-gene interaction



Brains for acquiring, organizing, storing and re-transmitting cultural information

Thanks for listening

Field Evidence

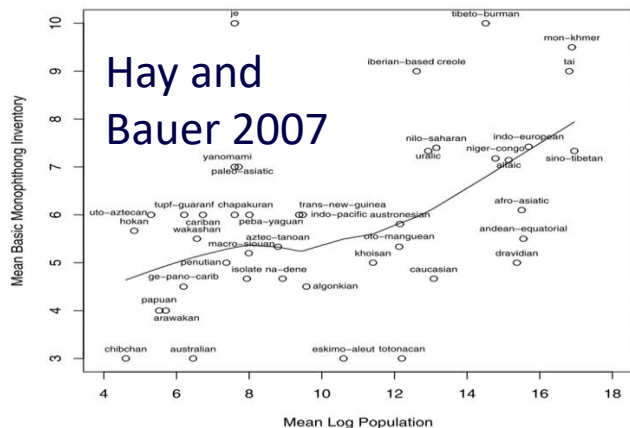
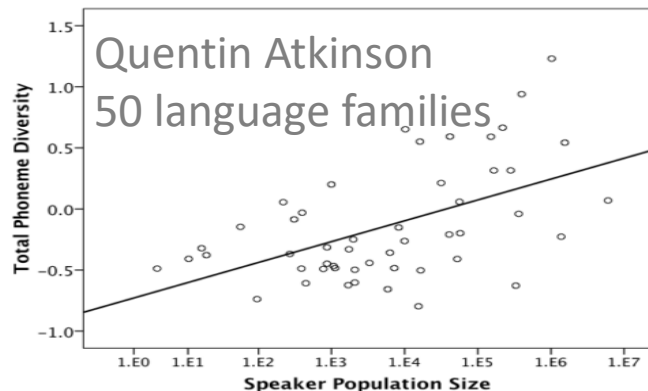
- Tasmania
- Polar Inuit
- Banks Islanders



Tasmania watercraft (no paddles)



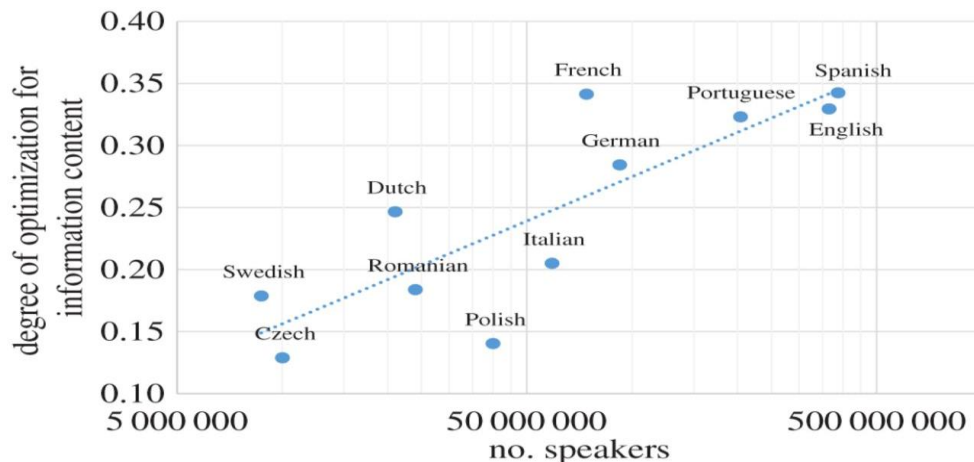
Sound (phonemes) Inventories



Phonemes vary from 11 to 140
across languages

More phonemes → shorter words

WEIRDist Language: English
(most words, high IE, morpho-simple)



Experiment 2: Experts in Generation 1

- Goal: replicate a complex series of rock climbing knots
- Time limit
- Paid for own and student's performance.
- Access 1 or 5 models
- After task: make video demonstration
- Next generation gets model score and video
- Skill = similarity to target

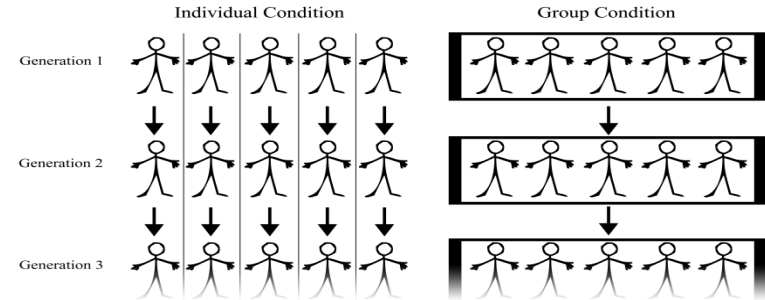
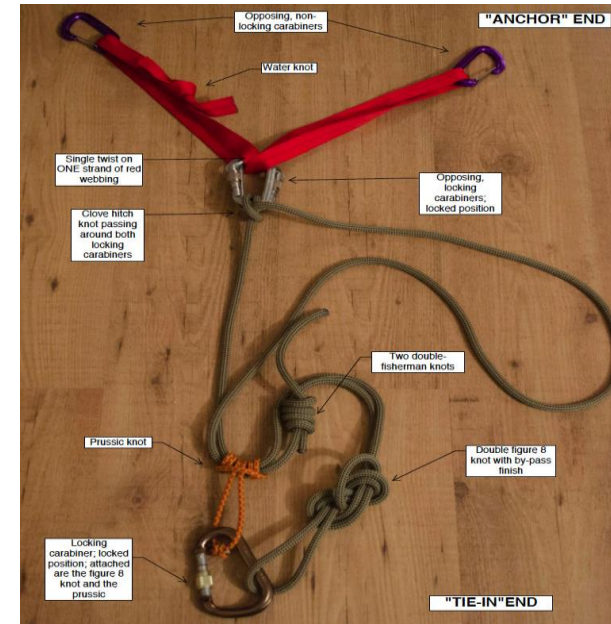


Table 3. Each row gives the standardized regression coefficients and significance values for a multiple regression in which the dependent variable is the logarithm of average number of techno-units per tool and the independent variables are the logarithm of population size and one of the alternative variables. (The coefficients for population size are large and mostly significant, whereas the coefficients for the control variables are smaller and none are close to significant. Significance values based on bootstrap analysis are larger, but show a similar pattern (see the electronic supplementary materials for detail). Models are arranged in order of best fit according to the AICc information theoretic statistic. The AICc value for a regression with only the constant is -2.91 .)

	β	significance		β	significance	AICc	AICc weight
population	0.514	0.143	standard deviation rainfall per year	-0.321	0.337	-4.33	0.05504
population	0.727	0.026	mean maximum cyclone wind speed	-0.205	0.453	-4.27	0.05355
population	0.907	0.048	mean rainfall per year	0.274	0.494	-4.26	0.05317
population	0.798	0.029	effective temperature	0.201	0.511	-4.25	0.05301
population	0.828	0.038	sum of maximum wind speeds for all cyclones	-0.203	0.551	-4.24	0.05270
population	0.715	0.030	contact	-0.144	0.600	-4.23	0.05238
population	0.702	0.033	importance of fishing	-0.103	0.710	-4.22	0.05215
population	0.732	0.030	latitude	-0.127	0.652	-4.22	0.05209
population	0.757	0.036	total cyclones	-0.120	0.694	-4.21	0.05189
population	0.632	0.093	fish genera	0.128	0.705	-4.21	0.05186
population	0.670	0.052	mean number of rainy days per year	-0.096	0.747	-4.20	0.05171
population	0.722	0.039	publications	-0.044	0.883	-4.19	0.05137

Effect of Log (N) on mean techno-units holds up to many controls